ARCHAEOLOGY - MINOR

The archaeology minor introduces students to the subfield of archaeology. It complements majors within all of the social sciences, humanities, and many of the natural and life sciences. Archaeology minors understand and appreciate humanity's shared past through the investigation of the archaeological traces left behind by past peoples. They develop critical thinking skills that support them in careers that involve working with individuals of diverse national or ethnic backgrounds in education, museum and foundation settings, government and non-profit agencies, archaeological research firms, and non-traditional opportunities emerging in the private sector.

Program Requirements

Code	Title	Semester Credit Hours
Select five from the following:		15
ANTH 202	Introduction to Archaeology	
ANTH 204	The Prehistoric World	
ANTH 302	Archaeology of North America	
ANTH 304	Archaeology Roadshow	
ANTH 308	Archaeology of Mesoamerica	
ANTH 313	Historical Archaeology	
ANTH 317/ RELS 317	Introduction to Biblical Archaeology	
ANTH 330	Field Research in Anthropology	
ANTH 350	European Archaeology	
ANTH 351	Classical Archaeology	
ANTH 353/ CLAS 353	Archaeology of Ancient Greece	
ANTH 354/ CLAS 354	Archaeology of Ancient Italy	
ANTH 360	Ancient Civilizations of the World	
ANTH 401	Ice Age Humans in North America	
ANTH 412	Archaeological Theory	
ANTH 423	Bioarchaeology	
ANTH 436/ RELS 436	Ancient Egypt	
ANTH 444/ CLAS 444	Classical Archaeology	
ANTH 447	Lithic Artifact Analysis	
ANTH 461	Environmental Archaeology	
ANTH 489	Special Topics in...	
Total Semester Credit Hours		**15**

Must make a grade of C or better in all courses.

At least six hours must be taken at the upper level and must be in residence.